

[Download] Knowledge Engineering: Unifying Knowledge Base and Database Design (Artificial Intelligence) (Hardcover)

## Knowledge Engineering: Unifying Knowledge Base and Database Design (Artificial Intelligence) (Hardcover)

Von John Debenham

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praised Knowledge Engineering: Unifying Knowledge Base and Database Design (Artificial Intelligence)  
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KundenrezensionenHilfreichste Kundenrezensionen8 von 10 Kunden fanden die folgende Rezension hilfreich.  
hmmmmmmVon Ein KundeWir waren von dem Spiel ziemlich enttäuscht. Von R. Knizia als Autor hatten wir uns bei dem auch noch interessanten Thema viel mehr vorgestellt... Es ist lediglich ein einfaches Kartenablage-Spiel, das nicht allzu viel Spannung verspricht. Schade, wo doch Schachtel und Inhalt so vielversprechend waren !2 von 3 Kunden fanden die folgende Rezension hilfreich. Nettes kurzweiliges SpielVon M. FritzSpy ist ein Spiel, welches Lust auf mehr macht. Es ist ein schnelles und kurzweiliges Spiel, das keine Langeweile aufkommen lässt. Die Spielzeit ist kürzer als dreissig Minuten. Ein nettes Spiel für zwischendurch, welches zwar Logik und Nachdenken erfordert, jedoch einfach gespielt wird. Am besten vergleichbar mit Lost Cities.Nettes Spiel für zwischendurch.

KurzbeschreibungA monograph for specialists interested in building maintainable knowledge based systems, giving a unified methodology for the design of such systemsSynopsis This systematic and detailed monograph describes a design methodology for knowledge-based systems. Such systems contain knowledge as well as information and data. The information and data can be modeled and implemented as a database. The knowledge can be implemented either in a programming language or in an expert systems shell. The methodology has two special features: It is unified, i.e., it represents the data, information, and knowledge in a homogeneous manner, as well as the relationships between them. Also, it builds a maintenance mechanism into the design. A special benefit of the book is its thorough treatment of constraints for knowledge and for knowledge-based systems. Presenting the material in both a formal and a practical way, it is intended for practitioners as well as researchers and advanced students.BuchrückseiteThis book is a systematic and detailed description of a design methodology for knowledge-based systems. Such systems contain knowledge as well as information and data. The information and data can be modeled and implemented as a database, the knowledge can be implemented either in a programming language or in an expert systems shell. The methodology has two special features: It is unified, i.e., it represents the data, information, and knowledge in a homogeneous manner, as well as the relationships between them. Also, it builds a maintenance mechanism into the design.An additional benefit of the book is its thorough treatment of constraints for knowledge and for knowledge-based systems. Presenting the material in both a formal and a practical way, it is intended for practitioners as well as researchers and advanced students.